

100 Finish	99	98	97	96	95	94	93	92	91
81	82	83	84	85	86	87	88	89	90
80	79	78	77	76	75	74	73	72	71
61	62	63	64	65	66	67	68	69	70
60	59	58	57	56	55	54	53	52	51
41	42	43	44	45	46	47	48	49	50
40	39	38	37	36	35	34	33	32	31
21	22	23	24	25	26	27	28	29	30
20	19	18	17	16	15	14	13	12	11
1 Start	2	3	4	5	6	7	8	9	10



Player Buttons



Aim

The aim of the game is to be the first player to reach square 100.

Set up

Split the students into groups of 2-4. You will need one dice, one board per group and one counter per student.

How to play?

Place the counters next to square one. Each child takes a turn to roll the dice. The highest roll goes first. The order of play continues in a clockwise direction. If a student lands at the foot of a ladder or the head of a snake, he or she must make a sentence using the key words. If he or she makes a mistake while on the snake he or she must slide down and play continues to the next person, if he or she makes a correct sentence then play continues without sliding down. If he or she makes a mistake while on the ladder he or she must not climb the ladder and play continues to the next person, if he or she makes a correct sentence on the ladder then he or she climbs the ladder and play continues. Remember players go up ladders and down snakes!!!